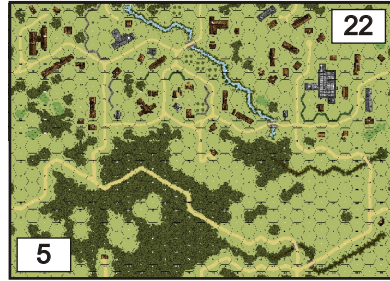


# Breakout Too Late

GS7

Battlefield:



**VICTORY CONDITIONS:** The Germans win at game end by Exiting  $\geq 12$  VP off the west edge between 22GG6 and 5A6. The Russians win by preventing the Germans VC and eliminating twice as many CVP as they lose.

## Scenario Rules:

1. EC are Moderate with no wind at start.
2. All buildings are of wood construction. All gully hexes on board 5 are treated as a shallow stream.
3. Due to the heavy fighting and shelling in the area place wooden rubble at ground level in hexes 22X7, 22X8, 22W8, 22P8, 22P9, 22O9, 22N9, 22L9, 22K9, 22K10, 22H4, 22H8, 22H9, 22G4, 22G5, 22G6, 22G8, 22F3, 22F4, and 22F5. Place shell holes in the following; 22Q8, 22Q9, 22O8, 22M9, 22J6, 22J8, 22J9, 22I8, 22H6 AND 22H7.
4. All German MMC/SMC must setup mounted as Passengers.
5. All Russians MMC/SMC must enter as Passenger/Rider.
6. For VP purposes each German halftrack with functional armament (SPW 251/sMG, SPW 251/2, SPW 251/10 and SPW 251/16) is considered worth 4 VP (for both exit and CVP).

## BALANCE:

**Germans:** Change the VP to  $\geq 10$ .

**Russians:** Add a 9-1 leader to the turn 4 reinforcements.

## GERMANS Set Up First

## RUSSIANS Move First

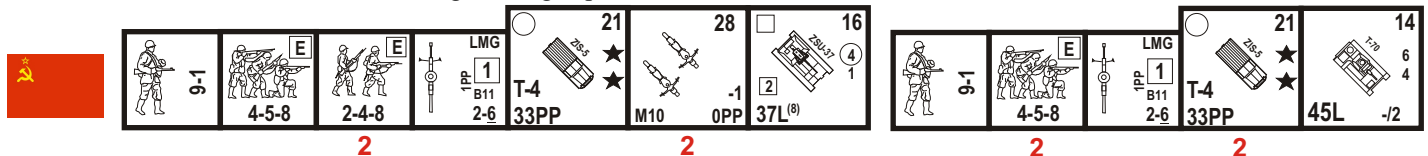


**East of Minsk, July 5<sup>th</sup> 1944.** The Soviets launched Operation Bagration on the 22<sup>nd</sup> of June and within eleven days had captured Minsk on July 3<sup>rd</sup>. 3<sup>rd</sup> Belorussian Front had by June 26<sup>th</sup> crushed the German defenses on a 100 kilometer front and moved forward 30 to 50 kilometers. 5<sup>th</sup> Guards Tank Army entering the action and moving southwest towards Beresina and Borisov, cutting the Vitebsk-Orsha road as the 2<sup>nd</sup> Guards Tank Corps swung south and cut the German communications zones between Orsha and Minsk. On the 27<sup>th</sup> of June a gap opened between the German 3<sup>rd</sup> Panzer Army and it's neighbor the 4<sup>th</sup> Army with the Soviet 5<sup>th</sup> Guards Tank Army thrust into the gap, encircling and destroying the elite German 78<sup>th</sup> Infantry Division at Orsha with the 2<sup>nd</sup> Guards Tank Corps. At this junction Stavka revised it plans for the encirclement of Minsk by the north and south to a wider encirclement arc to the west of Minsk, thus placing the 5<sup>th</sup> Guards Tank Army as a blocking force west of Minsk, thus trapping the German 4<sup>th</sup> Army with its remnants moving west from Mogilev from 29 June to 4 July to attempt to reach the main line of German resistance. With what was left of the 4<sup>th</sup> Army including the XXVII Army Corps - having been bypassed in the forests east of Minsk - attempted to breakout on 5 July spearheaded by the 25<sup>th</sup> Panzer Grenadier Division.

### Elements of the 2<sup>nd</sup> Guards Tank Corps, 5<sup>th</sup> Guards Army: [ELR 3] Enter as directed (see SSR 5). {SAN 5}

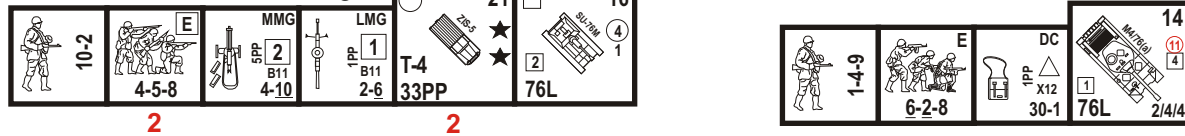
Enter on Turn 1 on the west edge having expended  $\frac{1}{2}$  their MP.

Enter on Turn 3 west of 22Y10.

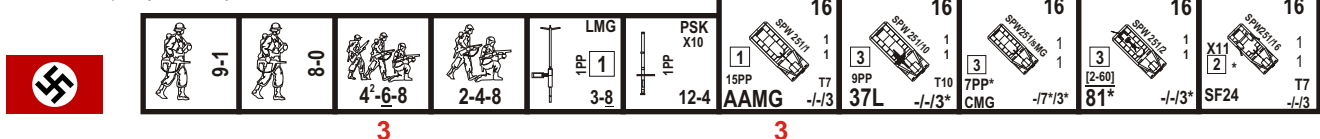


Enter on Turn 2 on the west edge.

Enter on Turn 4 on either 5AA6/AA7.



### Elements of 35.Panzer Grenadier Regiment, 25<sup>th</sup> Panzer Grenadier Division: [ELR 2] Setup within 4 hexes of 22E1 (29 VP total see SSR 4 & 6). {SAN 2}



**AFTERMATH:** Despite having a tank battalion the 25<sup>th</sup> Panzer Grenadier Division which led the breakout too late, was destroyed along with the rest of the XXVII Army Corps and the 4<sup>th</sup> German Army.

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